Tampa Bay Little League Minor B2 Spring Rules

Tampa Bay Little League follows the Little League Minor Rules and Regulations with the exceptions outlined below.

Gameplay Rules

Player Participation

1. Team Composition:

- o Games are played with 10 defensive players (6 infielders and 4 outfielders).
- $_{\circ}$ $\,$ Outfielders must remain on the grass, not directly behind the clay.
- o Teams may play with 9 players if short, with 3 outfielders.
- o A minimum of 8 players is required to play.

2. Borrowing Players:

- Teams may borrow players from the opposing team if necessary.
- Borrowed players:
 - Play the 3rd outfield position.
 - Bat in their original team lineup.

3. Pool Players

- Request for a pool player must go through your division agent at least 24 hours in advance of the game.
- Request for more than two pool players will be denied. If you need more than 2 pool player your team will forfeit the game, but can scrimmage with the other team.

4. Defensive Rotation:

- o All players must play at least 9 defensive outs per game.
- $_{\circ}$ $\,$ If the game is shortened, the player who didn't meet this requirement:
 - Must start the next game.
 - Play the missed outs plus the next 6 outs before being removed.
- o In a full 5-inning game, every player must sit for at least one inning if the roster has 12-13 players.

Pitching Rules

1. Coach Pitching:

- Coaches must pitch from the clay mound.
- $_{\circ}$ A maximum of 7 pitches per batter is allowed unless the 7th pitch is fouled off.
- o If a batter does not swing on the 7th pitch, they are out.
- No pitching machines allowed

2. Defensive Pitcher:

- o Must start with one foot on the clay and the other on the grass.
- Positioning:
 - Right-handed batters: Pitcher starts on the right.
 - Left-handed batters: Pitcher starts on the left.

Batting Rules

1. Lineups:

- o All players bat in the set order throughout the game.
- o When switching sides, the batting lineup resumes where it left off.

2. Equipment:

- o Batters must wear helmets with cages (mandatory).
- Batters must use a USA certified bat
- Throwing bats will not be tolerated:
 - First offense: warning
 - Second offense: Out.
 - Additional offenses: Player cannot bat for the rest of the game.

3. On-Deck Restrictions:

- o No "on-deck" batters are allowed for safety reasons.
- Players may only swing bats at home plate.

Base Running Rules

1. Overthrows:

- o Runners may advance one base on an overthrow.
- o The ball becomes dead after the first overthrow.

2. Advancing Bases:

- o Runners may advance only on hit balls until an infielder controls the ball.
- o Infielder control:
 - If a runner is past halfway to the next base, they may proceed at their own risk.
 - If not halfway, they must return to the previous base unless tagged out trying to advance.

3. Stealing:

 Stealing is not allowed; runners must remain on their bases until the ball is hit.

4. Home Plate:

 Runners must slide if there is a play at the plate. Failure to slide results in an out.

Game Timing and Scoring

1. Game Length:

- o Maximum of 5 innings.
- o Time limit: 1 hour and 15 minutes. No inning may start after this limit.
- o No pitches allowed after 8:00 PM on school nights (Monday-Thursday).

2. Scoring Rules:

- o Five-run limit per inning.
- o No open inning.
- o Tied games are allowed.

Field Management

Pre-Game Duties

1. Field Preparation:

- The home team is responsible for:
 - Dragging and lining the field before the game.
 - Using proper tools (plastic rakes for wet clay) to avoid field damage.
- o Ensure clay is dragged parallel to the grass, not towards it.

2. Team Parent:

o Each manager must designate a team parent to coordinate field prep.

Post-Game Duties

1. Cleanup:

- o Both managers are responsible for:
 - Storing the scoreboard box.
 - Turning off lights and locking bathrooms and fields.
 - Covering the pitcher's mound (blue tarp) and home plate (red tarp).

2. Game Balls:

The home team provides the game balls and uses the 3rd base dugout.

Conduct Rules

1. Player and Coach Behavior:

- Throwing bats and other unsafe behaviors are subject to warnings and penalties.
- Ejections:
 - Ejected individuals must leave the park immediately.
 - They may not participate in the next game and could face further discipline.

2. Team Placement:

- o Player team placements and changes are decided only by league officials.
- Coaches and managers are prohibited from communicating about player placement changes without approval.

Other Key Rules

1. Cancellations:

• For game cancellations, contact Jon Autrey and the Division Agent immediately.

2. Rain Delays:

o Fields typically take one hour to drain after rain if maintained properly.

3. Standings:

• The last 10 games of the season determine standings for the end-of-season tournament.